

WFRP – TEW 3 Power Behind The Throne NPC conversions

By Patrick Füngerlings, 2006

Foreword

Here it is, at last. It took me quite a while to finish up these conversions as I had a really busy time the last months. But now, as my group is advancing in the Enemy Within Campaign, it was time to get this document finished. As I only have the German version of Power behind the throne ("Die Graue Eminenz") there are some differences in the names of various NPCs. However, as I am a proud owner of the original "Middenheim – City of the White Wolf" sourcebook, I was able to provide the "original" English counterparts as well. I included every NPC even though you might not need his stats. But if you want to enhance your campaign these stats might be useful for you.

I hope this conversion will help you in GMing the great Enemy Within Campaign.

Special thanks to Chuck Morrison for putting it up on his great site.

For comments, critics, etc. you are welcome to write me an email : p.fuengerlings@imail.de

Familie Wüterich

Kurfürst Graf Boris von Wüterich (Elector Count Graf Boris Todbringer)

Noble Lord (ex Courtier, ex Noble)

WS	BS	S	T	Ag	Int	WP	Fel
30	32	36	32	29	30	35	36
A	W	SB	TB	M	Mag	IP	FP
1	9	3	3	3	0	0	0

Age: 57

Skills:

Academic Knowledge (History, Strategy/Tactics, Genealogy/Heraldry), Blather, Command+10, Common Knowledge (Empire+20, Kislev), Consume Alcohol, Charm, Evaluate, Gossip+10, Perception, Read/Write, Ride+10, Speak Language (Reikspiel+10, Kislevian, Classical)

Talents:

Coolheaded, Dealmaker, Etiquette, Public Speaking, Savvy, Schemer, Specialist Weapon Group (Fencing, Parrying), Strong-minded

Baron Stefan von Wüterich (Todbringer)

Noble

WS	BS	S	T	Ag	Int	WP	Fel
10	0	25	24	18	15	19	15
A	W	SB	TB	M	Mag	IP	FP
1	10	2	2	3	0	0	0

Skills:

Speak Language (Reikspiel)

Baron Heinrich von Wüterich (Todbringer)

Politician (ex Noble, ex Knight, ex Squire)

WS	BS	S	T	Ag	Int	WP	Fel
60	38	58	47	55	45	52	57
A	W	SB	TB	M	Mag	IP	FP
2	16	5	4	4	0	0	0

Skills:

Academic Knowledge (Genealogy/Heraldry, Strategy/Tactics, Theology), Animal Care, Animal Training, Charm, Command, Common Knowledge (Empire), Consume Alcohol, Dodge Blow+10, Evaluate, Gossip+10, Perception, Read/Write, Ride, Secret Language (Battle), Speak Language (Reikspiel +10, Eltharin)

Talents:

Etiquette, Luck, Savvy, Public Speaking, Schemer, Sixth Sense, Specialist Weapon Group (Cavalry, Flail, Two-handed), Strike Mighty Blow, Very Strong

1. Abgebrannt (Carrion Up The Reik)

Mathias Blucher

Merchant (ex Burgher)

WS	BS	S	T	Ag	Int	WP	Fel
37	22	33	42	44	52	45	51
A	W	SB	TB	M	Mag	IP	FP
1	13	3	4	4	0	0	0

Age : 22

Skills :

Charm, Common Knowledge (Empire+), Consume Alcohol, Drive, Evaluate+10, Gossip+10, Read/Write, Ride, Haggle+10, Perception, Search, Secret Language (Guild Tongue), Speak Language (Reikspiel +10, Breton, Tilean), Trade (Merchant)

Talents:

Dealmaker, Mimic, Sixth Sense, Suave

Max Wagner

Merchant (ex Burgher)

WS	BS	S	T	Ag	Int	WP	Fel
27	24	36	32	40	54	42	42
A	W	SB	TB	M	Mag	IP	FP
1	12	3	3	4	0	0	0

Age: 47

Skills:

Academic Knowledge (Law), Common Knowledge (Empire+10), Drive, Evaluate+10, Gossip, Read/Write, Ride, Haggle, Perception, Search, Secret

Language (Guild Tongue), Speak Language (Reikspiel +10, Breton), Trade (Merchant)

Talents:

Acute Hearing, Dealmaker, Savvy, Super Numerate

Klaus

Marine

WS	BS	S	T	Ag	Int	WP	Fel
42	23	50	42	33	29	29	31
A	W	SB	TB	M	Mag	IP	FP
1	14	5	4	4	0	0	0

Age: 34

Skills:

Common Knowledge (Empire), Gamble, Consume Alcohol, Dodge Blow, Gossip+10, Intimidate, Row, Swim, Read/Write, Speak Language (Reikspiel)

Talents:

Quick Draw, Strike Mighty Blow, Strike To Stun, Very Strong, Very Resilient

Father Markus

Scholar (ex Anointed Priest, ex Priest, ex Initiate)

WS	BS	S	T	Ag	Int	WP	Fel
17	13	28	35	27	68	49	52
A	W	SB	TB	M	Mag	IP	FP
1	12	2	3	3	2	0	0

Skills :

Academic Knowledge (Astronomy, History+10, Theology+20), Channelling, Charm, Common Knowledge (Dwarfs, Empire+10), Gossip+10, Heal, Magical Sense, Perception+10, Read/Write, Speak Arcane Language (Magick), Speak Language (Classical, Reikspiel+10, Khazalid, Breton), Swim

Talents:

Divine Lore (Sigmar), Fast Hands, Lightning Reflexes, Linguistics, Lesser Magic (Aethyric Armour, Blessed Weapon), Master Orator, Meditation, Petty Magic (Divine), Public Speaking, Savvy, Seasoned Traveller, Strike To Stun, Strong-minded, Suave

Templars of the Fiery Heart

Knight Of The Inner Circle (ex Knight, ex Squire)

WS	BS	S	T	Ag	Int	WP	Fel
70	45	53	51	54	40	55	44
A	W	SB	TB	M	Mag	IP	FP
3	18	5	5	4	0	0	0

Skills:

Academic Knowledge (Genealogy/Heraldry, Theology, Strategy/Tactics), Common Knowledge (Empire+10), Animal Care, Animal Training, Command, Gossip+10, Dodge Blow+10, Perception, Read/write, Ride+10, Secret Language (Battle), Secret

Signs (Templar), Speak Language (Reikspiel+10, Classical)

Talents:

Coolheaded, Etiquette, Lightning Parry, Specialist Weapon Group (Cavalry, Flail, Two-handed), Strike Mighty Blow, Strike To Injure, Strike To Stun, Warrior Born

Sons of Ulric

Outlaw (ex Zealot)

WS	BS	S	T	Ag	Int	WP	Fel
49	35	41	39	40	31	36	39
A	W	SB	TB	M	Mag	IP	FP
1	13	4	3	4	0	0	0

Skills:

Academic Knowledge (Theology), Animal Care, Charm, Common Knowledge (Empire), Concealment, Dodge Blow, Intimidate, Read/Write, Ride, Gossip+10, Perception, Scale Sheer Surface, Set Trap, Silent Move, Speak Language (Reikspiel)

Talents:

Hardy, Lightning Reflexes, Public Speaking, Rover, Specialist Weapon Group (Flail), Strike To Stun, Very Strong, Warrior Born

Priest of the Sons of Ulric

Anointed Priest (ex Priest, ex Initiate)

WS	BS	S	T	Ag	Int	WP	Fel
42	43	48	47	43	45	62	57
A	W	SB	TB	M	Mag	IP	FP
1	15 (12)	4	4	4	2	0	0

Skills:

Academic Knowledge (History, Theology), Channelling, Charm, Common Knowledge (Empire, Kislev), Gossip, Heal, Intimidate, Magical Sense, Perception, Read/Write, Ride, Speak Arcane Language (Magick), Speak Language (Classical, Reikspiel+10)

Talents:

Aethyric Attunement, Armoured Caster, Coolheaded, Divine Lore (Ulric), Lesser Magic (Dispel, Silence), Very Strong, Master Orator, Petty Magic (Divine), Public Speaking, Seasoned Traveller, Suave, Very Resilient, Strike Mighty Blow, Strike To Injure

Grand Theogonist Yorri XV.

High Priest (ex Anointed Priest, ex Priest, ex Initiate)

WS	BS	S	T	Ag	Int	WP	Fel
40	37	51	53	53	56	62	61
A	W	SB	TB	M	Mag	IP	FP
2	17	5	5	4	3	0	0

Skills :

Academic Knowledge (Genealogy/Heraldry, History +10, Theology+10, Law, Magic), Channelling+10, Charm, Command, Common Knowledge (Dwarfs +10, Empire+20), Gossip+10, Heal, Intimidate, Magical Sense, Perception, Read/Write, Ride, Speak Arcane Language (Magick), Speak Language (Khazalid+10, Classical, Reikspiel+10)

Talents:

Aethyric Attunement, Armoured Caster, Coolheaded, Divine Lore (Sigmar), Etiquette, Lesser Magic (Aethyric Armour, Dispel, Move), Lightning Reflexes, Master Orator, Meditation, Petty Magic (Divine), Public Speaking, Strike To Stun, Suave, Specialist Weapon Group (Two-handed), Very Resilient

2. Das Abenteuer beginnt

Uli Breitner, Landlord of the Templar's Arms

Innkeeper (ex Servant, ex Rogue)

WS	BS	S	T	Ag	Int	WP	Fel
45	39	41	43	47	32	40	50
A	W	SB	TB	M	Mag	IP	FP
1	14	4	4	4	0	0	0

Skills :

Blather, Charm, Common Knowledge (Empire+10), Consume Alcohol, Dodge Blow, Evaluate, Haggle, Gossip+10, Perception, Performer (Raconteur), Read/Write, Search, Secret Language (Thieves), Secret Signs (Thieves), Speak Language (Reikspiel +10, Breton), Trade (Cook)

Talents:

Acute Hearing, Hardy, Lightning Reflexes, Luck, Public Speaking, Streetfighting, Streetwise, Strike To Stun, Suave, Very Resilient

Kurt Gruber, Barkeeper

Servant (ex Militiaman)

WS	BS	S	T	Ag	Int	WP	Fel
46	37	41	43	45	35	31	35
A	W	SB	TB	M	Mag	IP	FP
1	13	4	4	4	0	0	0

Skills:

Animal Care, Common Knowledge (Empire), Dodge Blow, Drive, Haggle, Gossip+10, Outdoor Survival, Perception, Search, Speak Language (Reikspiel), Trade (Brewer)

Talents:

Mimic, Specialist Weapon Group (Two-handed), Strike Mighty Blow, Very Resilient

Konrad Alpiger

Tradesman

WS	BS	S	T	Ag	Int	WP	Fel
28	29	44	38	35	27	28	32
A	W	SB	TB	M	Mag	IP	FP
1	11	4	3	4	0	0	0

Skills:

Animal Care, Common Knowledge (Empire), Drive, Evaluate, Haggle, Gossip, Perception, Read/Write, Secret Language (Guild Tongue), Speak Language (Reikspiel), Trade (Carpenter, Smith)

Talents:

Dealmaker, Sturdy, Very Strong

Renate Höflehner

Servant

WS	BS	S	T	Ag	Int	WP	Fel
29	28	32	31	37	38	34	40
A	W	SB	TB	M	Mag	IP	FP
1	10	3	3	4	0	0	0

Skills:

Blather, Common Knowledge (Empire), Dodge Blow, Gossip+10, Haggle, Perception, Search, Sleight Of Hand, Speak Language (Reikspiel), Trade (Cook)

Talents:

Acute Hearing, Coolheaded, Etiquette, Lightning Reflexes, Suave

Tiasmara Flarett, Halfling Cook

Servant

WS	BS	S	T	Ag	Int	WP	Fel
21	36	21	24	47	33	32	47
A	W	SB	TB	M	Mag	IP	FP
1	9	2	2	5	0	0	0

Skills:

Academic Knowledge (Genealogy/Heraldry), Blather, Common Knowledge (Halfling), Dodge Blow, Evaluate, Gossip+10, Perception, Search, Sleight Of Hand, Speak Language (Halfling, Reikspiel), Trade (Cook+10)

Talents:

Etiquette, Flee!, Fleet Footed, Lightning Reflexes, Night Vision, Resistance To Chaos, Specialist Weapon Group (Sling)

3. Der Karneval

Glugnur

Trollslayer

WS	BS	S	T	Ag	Int	WP	Fel
55	32	40	48	32	33	46	21
65	42	50	58	42		56	
A	W	SB	TB	M	Mag	IP	FP
2	15	4	4	3	0	0	0
	17	5	5	4			

Skills:

Common Knowledge (Dwarfs), Consume Alcohol, Dodge Blow, Intimidate, Speak Language (Khazalid, Reikspiel), Trade (Miner)

Talents:

Disarm, Dwarfcraft, Grudge-born Fury, Hardy, Lightning Reflexes, Night Vision, Specialist Weapon Group (Twohanded), Stout-hearted, Streetfighting, Strike Mighty Blow, Sturdy

Karl Matthaus, Street Brat

Thief

WS	BS	S	T	Ag	Int	WP	Fel
29	39	24	32	45	41	34	44
A	W	SB	TB	M	Mag	IP	FP
1	10	2	3	5	0	0	0

Skills:

Charm, Common Knowledge (Empire), Gossip, Perception, Pick Locks, Search, Sleight Of Hand, Speak Language (Reikspiel)

Talents:

Acute Hearing, Fleet Footed, Specialist Weapon Group (Sling)

Minotaur (cf. OWB)

4. Nachforschungen

Isolde Gräwe, High Matriarch of Shallya

Anointed Priest (ex Priest, ex Initiate)

WS	BS	S	T	Ag	Int	WP	Fel
40	40	42	47	46	45	60	50
A	W	SB	TB	M	Mag	IP	FP
1	15	4	4	4	2	0	0

Skills:

Academic Knowledge (History, Theology+10), Channelling, Charm, Common Knowledge (Empire +10, Bretonia), Gossip, Heal+20, Magical Sense, Perception, Read/Write, Ride, Speak Arcane Language (Magick), Speak Language (Breton, Reikspiel+10, Classical), Trade (Apothecary, Herbalist)

Talents:

Coolheaded, Divine Lore (Shallya), Lesser Magic (Aethyric Armour), Lightning Reflexes, Meditation, Petty Magic (Divine), Public Speaking, Strike To Stun, Suave, Very Resilient

5. Im Zentrum der Macht

Schatzkanzler Josef Knieping (Chancellor Josef Sparsam)

Steward (ex Scholar, ex Student)

WS	BS	S	T	Ag	Int	WP	Fel
31	28	41	51	42	67	49	44
A	W	SB	TB	M	Mag	IP	FP
1	14	4	5	4	0	0	0

Skills:

Academic Knowledge (Arts, History+10, Law+10), Common Knowledge (Empire+10, Bretonia, Tilea), Consume Alcohol, Evaluate, Gossip, Perception, Read/Write, Search, Speak Language (Reikspiel+10, Classical, Tilean), Trade (Merchant)

Talents:

Coolheaded, Etiquette, Linguistics, Savvy, Super Numerate, Very Resilient

Karsten Wensmann, Streiter des Grafen (Karsten Schmiedehammer, The Judicial Champion)

Judicial Champion (ex Sergeant, ex Militiaman)

WS	BS	S	T	Ag	Int	WP	Fel
61	46	51	58	55	45	49	58
A	W	SB	TB	M	Mag	IP	FP
2	17	5	5	4	0	0	0

Skills :

Academic Knowledge (Strategy/Tactics), Animal Care, Command, Common Knowledge (Empire, Dwarfs), Dodge Blow+10, Drive, Intimidate, Gamble, Gossip, Outdoor Survival, Perception, Ride, Search, Secret Language (Battle Tongue), Speak Language (Reikspiel, Tilean), Trade (Weapon Smith)

Talents:

Seasoned Traveller, Specialist Weapon Group (Twohanded, Fencing, Flail, Parrying), Street Fighting, Strike Mighty Blow, Strike To Stun, Warrior Born, Wrestling, Suave

Rallane Lafarel, Hofbarde (The Court Minstrel)

Minstrel (ex Entertainer)

WS	BS	S	T	Ag	Int	WP	Fel
40	58	34	36	63	47	40	68
A	W	SB	TB	M	Mag	IP	FP
1	13	3	3	5	0	0	0

Skills:

Blather, Charm+10, Common Knowledge (Tilea, Elves, Empire), Gossip+10, Perception, Performer (Singer, Comedian, Musician, Dancer), Read/Write, Speak Language (Eltharin, Reikspiel+10, Tilean), Swim, Ventriloquist

Talents:

Etiquette, Excellent Vision, Mimic, Night Vision, Public Speaking, Savvy, Specialist Weapon Group (Longbow)

Katharina von Wüterich, Die “Prinzessin” (Katharina Todbringer, The “Princess”)

Noble

WS	BS	S	T	Ag	Int	WP	Fel
25	27	31	34	37	25	43	51
A	W	SB	TB	M	Mag	IP	FP
1	10	3	3	4	0	0	0

Skills:

Blather, Charm, Common Knowledge (Empire+10), Gossip+10, Performer (Musician), Read/Write, Ride, Speak Language (Reikspiel+10)

Talents:

Coolheaded, Etiquette, Luck, Public Speaking, Suave

Hildegardis Zimmerlich, Anstandsdame

Valet

WS	BS	S	T	Ag	Int	WP	Fel
23	27	30	34	32	45	40	47
A	W	SB	TB	M	Mag	IP	FP
1	10	3	3	4	0	0	0

Skills:

Academic Knowledge (Genealogy/Heraldry), Blather, Evaluate, Common Knowledge (Empire), Haggle, Gossip, Perception, Read/Write, Search, Speak Language (Reikspiel, Eltharin)

Talents:

Coolheaded, Dealmaker, Etiquette, Strong-minded, Suave

Die Middenmarschälle

Ulrich Streiffer, Kommandant der Stadtwache (Ulrich Schutzmann, Commander of the City Watch)*

Captain (ex Sergeant, ex Watchman)

WS	BS	S	T	Ag	Int	WP	Fel
60	53	51	53	49	41	55	50
A	W	SB	TB	M	Mag	IP	FP
2	16	5	5	5	0	0	0

Skills:

Academic Knowledge (Law, Strategy/Tactics+10), Command+10, Common Knowledge (Empire+10,

Kislev), Dodge Blow+10, Follow Trail, Gossip+10, Intimidate, Perception, Ride, Search, Secret Language (Battle), Speak Language (Reikspiel, Tilean)

Talents:

Acute Hearing, Coolheaded, Disarm, Fleetfooted, Orientation, Specialist Weapon Group (Flail, Twohanded, Parrying), Strike Menacing, Mighty Blow, Streetfighting, Strike To Stun

*his profile is also available in *PotD I: Ashes Of Middenheim*

General Johann Schulte-Brockhoff (Johann Schwermutt)

Captain (ex Sergeant, ex Soldier)

WS	BS	S	T	Ag	Int	WP	Fel
62	47	62	56	57	52	50	53
A	W	SB	TB	M	Mag	IP	FP
2	17	6	5	4	0	0	0

Skills:

Academic Knowledge (Strategy/Tactics), Animal Care, Command+10, Common Knowledge (Empire+10, Kislev, Tilea), Dodge Blow+10, Gossip+10, Intimidate+10, Perception, Read/Write, Ride, Secret Language (Battle), Speak Language (Reikspiel, Tilean, Kislevian)

Talents:

Disarm, Quick Draw, Resistance To Disease, Strike Mighty Blow, Seasoned Traveller, Specialist Weapon Group (Twohanded, Parrying, Cavalry), Strike To Injure, Strike To Stun, Very Strong, Wrestling

Marshall Maximilian von Genscher

Captain (ex Knight, ex Squire, ex Noble)

WS	BS	S	T	Ag	Int	WP	Fel
67	56	50	52	57	54	46	58
A	W	SB	TB	M	Mag	IP	FP
3	18	5	5	4	0	0	0

Skills:

Animal Care, Animal Training, Academic Knowledge (Heraldry/Genealogy+10, Strategy/Tactics+10), Charm, Command+10, Common Knowledge (Empire+10, Kislev), Consume Alcohol, Dodge Blow+20, Gossip+10, Perception, Read/Write, Ride+10, Secret Language (Battle), Speak Language (Reikspiel+10, Kislevian)

Talents:

Ambidextrous, Disarm, Etiquette, Lightning Parry, Public Speaking, Savvy, Specialist Weapon Group (Cavalry, Parrying, Flail, Twohanded), Sixth Sense, Strike Mighty Blow

Albrecht Hellreuther, Hochmagier (Albrecht Hellseher, High Wizard)

Guild Master (ex Wizard Lord, ex Master Wizard, ex Journeyman Wizard, ex Apprentice Wizard)

WS	BS	S	T	Ag	Int	WP	Fel
42	37	40	52	55	78	80	46
A	W	SB	TB	M	Mag	IP	FP
1	15	4	5	4	4	0	0

Skills:

Academic Knowledge (History, Magic+10, Runes, Science+20, Engineering), Channelling+20, Charm, Command, Common Knowledge (Empire+10, Dwarfs, Elves), Gossip+10, Magical Sense+10, Perception, Read/Write, Speak Arcane Language (Magick+10, Arcane Elf), Speak Language (Reikspiel, Khazalid, Eltharin, Classical+10), Swim, Trade (Apothecary, Herbalist)

Talents:

Aethyric Attunement, Arcane Lore (Metal), Excellent Vision, Fast Hands, Lesser Magic (Aethyric Armour, Dispel, Move, Magic Alarm, Magic Lock), Meditation, Mighty Missile, Petty Magic (Arcane), Savvy, Strong-minded, Very Resilient

Janna Eberhauer, Deputy High Wizard

Master Wizard (ex Journeyman Wizard, ex Apprentice Wizard)

WS	BS	S	T	Ag	Int	WP	Fel
44	40	36	47	48	73	70	55
A	W	SB	TB	M	Mag	IP	FP
1	14	3	4	4	3	0	0

Skills:

Academic Knowledge (Magic+10, Astronomy+10, History), Channelling+20, Charm, Common Knowledge (Empire+10, Bretonia), Gossip+10, Magical Sense+10, Perception, Read/Write, Ride, Speak Arcane Language (Magick+10), Speak Language (Reikspiel, Breton, Classical)

Talents:

Ambidextrous, Aethyric Attunement, Arcane Lore (Heavens), Fast Hands, Lesser Magic (Aethyric Armour, Dispel, Skywalk, Silence), Meditation, Petty Magic (Arcane), Savvy, Strong-minded, Suave

Ar-Ulric

High Priest (ex Anointed Priest, ex Priest, ex Initiate)

WS	BS	S	T	Ag	Int	WP	Fel
42	43	52	46	48	55	63	57
A	W	SB	TB	M	Mag	IP	FP
2	16	5	4	4	3	0	0

Skills:

Academic Knowledge (History+10, Theology+20, Magic), Channelling+10, Charm, Common Knowledge (Empire+20, Kislev), Gossip+20, Heal +10, Intimidate, Magical Sense, Perception+10,

Read/Write, Ride, Speak Arcane Language (Magick), Speak Language (Reikspiel+10, Classical+10)

Talents:

Armoured Caster, Coolheaded, Divine Lore (Ulric), Etiquette, Fast Hands, Lesser Magic (Blessed Weapon, Dispel, Aethyric Armour), Meditation, Petty Magic (Divine), Public Speaking, Resistance To Poison, Specialist Weapon Group (Twohanded, Flail), Strike Mighty Blow, Strike To Injure, Strong-minded, Suave, Very Strong

Manuela Baader (Emmanuelle Schlagen), The Graf's Lover

Courtier (ex Raconteur*, ex Entertainer)

WS	BS	S	T	Ag	Int	WP	Fel
37	34	31	36	45	54	48	59
A	W	SB	TB	M	Mag	IP	FP
1	13	3	3	4	0	0	0

Skills :

Academic Knowledge (Arts), Blather, Charm+10, Common Knowledge (Empire+10), Gossip+10, Perception, Performer (Comedian, Dancer, Mime, Actor, Storytelling), Read/Write, Speak Language (Reikspiel+10, Breton), Swim, Ventriloquism

Talents:

Contortionist, Etiquette, Public Speaking, Mimic, Savvy, Seasoned Traveller, Suave

*this career can be found in Sigmar's Heirs

Die Hofdamen

Kirsten Jung

Courtier (ex Noble)

WS	BS	S	T	Ag	Int	WP	Fel
34	30	31	36	46	51	36	53
A	W	SB	TB	M	Mag	IP	FP
1	12	3	3	4	0	0	0

Skills:

Academic Knowledge (Arts), Blather, Charm, Common Knowledge (Empire+10), Gossip+10, Perception, Performer (Dancer, Musician, Palm Reader), Read/Write, Ride, Speak Language (Reikspiel +10)

Talents:

Coolheaded, Etiquette, Luck, Savvy, Schemer, Suave

Petra Liebner (Petra Liebkosen)

Courtier (ex Raconteur, ex Camp Follower)

WS	BS	S	T	Ag	Int	WP	Fel
44	25	34	41	47	44	40	57
A	W	SB	TB	M	Mag	IP	FP
1	13	3	4	5	0	0	0

Skills:

Animal Care, Blather, Charm+10, Common Knowledge (Empire), Evaluate, Gamble, Gossip+20, Haggle, Perception, Performer (Comedian, Dancer, Storyteller), Read/Write, Search, Sleight Of Hand, Speak Language (Reikspiel, Kislevian), Trade (Cook)

Talents:
Dealmaker, Etiquette, Fleetfooted, Flee!, Night Vision, Public Speaking, Resistance To Disease, Schemer, Seasoned Traveller, Suave

Rita Kessler (Natasha Sinnlich)

Courtier (ex Noble)

WS	BS	S	T	Ag	Int	WP	Fel
46	33	36	38	44	43	42	50
A	W	SB	TB	M	Mag	IP	FP
1	13	3	3	4	0	0	0

Skills:

Blather, Charm+10, Common Knowledge (Empire +10), Consume Alcohol, Evaluate, Gamble, Gossip +10, Perception, Performer (Dancer), Read/Write, Ride, Speak Language (Reikspiel+10, Eltharin)

Talents:
Dealmaker, Etiquette, Lightning Reflexes, Luck, Resistance To Disease, Savvy, Schemer, Suave

Siegfried Ödner (Siegfried Prunkvoll), The Knight Eternal

Knight (ex Squire)

WS	BS	S	T	Ag	Int	WP	Fel
47	30	43	47	36	23	39	33
A	W	SB	TB	M	Mag	IP	FP
2	14	4	4	4	0	0	0

Skills:

Academic Knowledge (Genealogy/Heraldry, Strategy/Tactics), Animal Care, Animal Training, Charm, Common Knowledge (Empire), Dodge Blow, Gossip, Ride, Secret Language (Battle), Speak Language (Reikspiel, Breton)

Talents:
Etiquette, Hardy, Specialist Weapon Group (Cavalry, Two-handed, Flail), Strike Mighty Blow, Warrior Born

Gotthard Geemann (Gotthard Goebbels aka Gotthard von Wittgenstein)

Cult Magus of The Jade Sceptre* (ex Guild Master, ex Merchant, ex Cult Acolyte*, ex Burgher, ex Rogue, ex Noble)

WS	BS	S	T	Ag	Int	WP	Fel
37	35	41	43	38	34	44	38
A	W	SB	TB	M	Mag	IP	FP
2	15	4	4	4	1	0	0

Skills:

Academic Knowledge (Daemonology), Blather, Channelling, Charm+10, Command, Common Knowledge (Empire+10, Bretonia), Consume Alcohol+10, Disguise, Drive, Evaluate+10, Gamble +10, Gossip+10, Haggle, Intimidate, Magical Sense, Perception, Read/Write, Ride, Search, Secret Language (Guild), Speak Arcane Language (Daemonic), Speak Language (Reikspiel+10, Breton, Kislevian), Trade (Merchant+10)

Talents:

Dealmaker, Dark Magic, Etiquette, Flee!, Inured To Chaos*, Keen Senses, Petty Magic (Chaos)*, Public Speaking, Savvy, Specialist Weapon (Fencing, Parrying), Streetwise, Suave, Super Numerate, Very Resilient

Mutations:

Vile* (-20 Fel, +20 Intimidate- and Torture-Tests), Moronic* (-15 Int)

Gift of Slaanesh: Curious Eruptions* (single breast)

*all this stuff (mutations, careers, talents) can be found in the *Tome Of Corruption*

Allavandrel Fanmaris, Master Of The Hunt

Targeteer (ex Hunter)

WS	BS	S	T	Ag	Int	WP	Fel
35	77	43	48	75	44	47	46
A	W	SB	TB	M	Mag	IP	FP
2	14	4	4	5	0	0	0

Skills:

Common Knowledge (Elves, Empire), Concealment, Follow Trail, Gossip, Outdoor Survival, Perception, Secret Signs (Ranger), Set Trap, Silent Move, Speak Language (Eltharin, Reikspiel), Swim

Talents:

Coolheaded, Excellent Vision, Hardy, Lightning Reflexes, Marksman, Mighty Shot, Night Vision, Rapid Reload, Sharpshooter, Specialist Weapon Group (Longbow), Sure Shot

Luigi Pavarotti, The Court's Physician

Charlatan (ex Entertainer, ex Vagabond, ex Barber-Surgeon)

WS	BS	S	T	Ag	Int	WP	Fel
40	32	47	48	46	50	52	58
A	W	SB	TB	M	Mag	IP	FP
1	15	4	4	5	0	0	0

Skills :

Blather, Charm+20, Common Knowledge (Tilea, Empire), Disguise, Evaluate, Gossip+10, Haggle, Heal, Hypnotism, Perception, Navigation, Outdoor Survival, Performer (Singer+10, Musician), Read/Write, Secret Language (Thieves'), Secret Signs (Thief), Silent Move, Speak Language (Tilean, Reikspiel), Swim, Trade (Apothecary)

Talents:

Acute Hearing, Fleet Footed, Orientation, Mimic, Public Speaking, Seasoned Traveller, Suave, Surgery, Resistance To Disease, Very Strong, Very Resilient

Die Gesetzzräte

Reiner Ehrlich, Law Lord

Scholar (ex Student)

WS	BS	S	T	Ag	Int	WP	Fel
30	25	27	41	45	65	46	45
A	W	SB	TB	M	Mag	IP	FP
1	13	2	4	4	0	0	0

Skills:

Academic Knowledge (Law+10, Astronomy, History), Charm, Common Knowledge (Empire+10), Evaluate, Gossip, Perception, Read/Write, Speak Language (Reikspiel+10, Classical), Search

Talents:

Coolheaded, Etiquette, Savvy, Suave, Super Numerate

Joachim Höflich, Doppelgänger

WS	BS	S	T	Ag	Int	WP	Fel
41	33	46	51	32	29	27	40
A	W	SB	TB	M	Mag	IP	FP
2	16	4	5	4	0	0	0

Skills:

Academic Knowledge (Law, History), Blather, Charm, Evaluate, Common Knowledge (Empire), Gossip, Intimidate, Performer (Actor+20), Read/Write, Ride, Perception, Speak Language (Reikspiel, Classical), Search

Talents:

Etiquette, Mimic, Public Speaking, Strong-minded, Super Numerate, Will Of Iron*

Karl-Heinz Wassmer, Law Lord and Power behind the throne (Wasmeier)

Cult Acolyte of the Purple Hand* (ex Scholar, ex Master Wizard, ex Journeyman Wizard, ex Apprentice Wizard)

WS	BS	S	T	Ag	Int	WP	Fel
45	42	36	52	53	69	68	43
A	W	SB	TB	M	Mag	IP	FP
1	16	3	5	4	4	0	0

Skills:

Academic Knowledge (Daemonology, History, Law +10, Magic+10, Science), Channelling+10, Charm, Common Knowledge (Empire+10, Kislev), Disguise, Evaluate, Gossip+10, Intimidate, Magical Sense, Perception, Prepare Poison, Read/Write+10, Ride, Speak Arcane Language (Magick+10, Daemonic), Speak Language (Reikspiel+10, Classical, Kislevian)

Talents:

Aethyric Attunement, Arcane Lore (Metal), Dark Magic, Etiquette, Extra Spell (Fault of Form+, Rigidity of Body and Mind+), Fast Hands, Inured to Chaos*, Lesser Magic (Aethyric Armour, Bind*, Dispel, Magic Alarm, Magic Lock), Lightning Reflexes, Linguistics, Meditation, Mighty Missile, Petty Magic (Arcane, Chaos), Savvy, Schemer, Sixth Sense, Strong-minded, Very Resilient
Mutation: Malign Sorcerer (+1 Mag)* (he is truly blessed by the Lord of Change)

*Career, talent, spell and mutation can be found in the *Tome of Corruption*, if you lack this resource, treat Wassmer as an "ordinary" scholar

+These spells can be found in *Realms Of Sorcery*

6. Graue Eminenz

Rita Hess, The Spy

Spy (ex Camp Follower)

WS	BS	S	T	Ag	Int	WP	Fel
51	52	36	45	53	59	62	63
A	W	SB	TB	M	Mag	IP	FP
2	14	3	4	4	0	0	0

Skills:

Charm+10, Common Knowledge (Empire+10, Tilea), Concealment, Disguise, Drive, Evaluate, Gossip+20, Haggle, Lip Reading, Performer (Actor), Perception, Pick Lock, Search, Shadowing, Sleight Of Hand, Secret Language (Thieves'), Silent Move, Speak Language (Reikspiel, Tilean)

Talents:

Dealmaker, Flee!, Luck, Seasoned Traveller, Sixth Sense, Street Fighting, Suave

Chaos in der Nacht

Snikkit

Skaven Clawleader* (ex Clanrat*)

WS	BS	S	T	Ag	Int	WP	Fel
43	17	35	30	50	24	29	19
A	W	SB	TB	M	Mag	IP	FP
1	11	3	3	5	0	0	0

Skills:

Command, Concealment, Outdoor Survival, Perception, Scale Sheer Surface, Silent Move, Speak Language (Queekish, Reikspiel), Specialist Weapon Group (Sling), Swim

Talents:

Night Vision, Tunnel Rat, Strike Mighty Blow

*for more information on Skaven and all their vile kin check out *Children of the Horned Rat*

3 Skaven Warriors

Clanrats

WS	BS	S	T	Ag	Int	WP	Fel
33	25	30	30	40	24	29	14
A	W	SB	TB	M	Mag	IP	FP
1	9	3	3	5	0	0	0

Skills:

Concealment, Outdoor Survival, Perception, Scale Sheer Surface, Silent Move, Speak Language (Queekish), Specialist Weapon Group (Sling), Swim

Talents:

Night Vision, Tunnel Rat

8 Beastmen

Gor

WS	BS	S	T	Ag	Int	WP	Fel
40	25	35	45	35	25	25	25
A	W	SB	TB	M	Mag	IP	FP
1	12	3	4	5	0	0	0

Skills:

Concealment, Follow Trail, Intimidate, Outdoor Survival, Perception, Shadowing, Silent Move, Speak Language (Dark)

Talents:

Keen Senses, Menacing, Rover

Mutations:

Animalistic Legs, Horns

Beastman #3: Horns (2) mutation (SB damage)

Beastman #5: Ape Head

Beastman #6: Poisonous Bite (SB-2, Precise, 1d10/2 damage)

Beastman #8: Extra Left Hand on Elbow

3 Goblins

WS	BS	S	T	Ag	Int	WP	Fel
25	30	30	30	25	25	30	20
A	W	SB	TB	M	Mag	IP	FP
1	8	3	3	4	0	0	0

Skills:

Concealment, Outdoor Survival, Perception, Ride, Silent Move, Scale Sheer Surface, Speak Language (Goblin)

Talents:

Night Vision

Eine helfende Hand

Erina Eberhauer

Journeyman Wizard (ex Apprentice Wizard)

WS	BS	S	T	Ag	Int	WP	Fel
27	33	40	29	36	51	54	38
A	W	SB	TB	M	Mag	IP	FP
1	13	4	2	4	2	0	0

Skills:

Academic Knowledge (Astronomy, Magic), Channelling, Common Knowledge (Empire), Gossip, Magical Sense, Perception, Read/Write, Search, Speak Arcane Language (Magick), Speak Language (Reikspiel, Classical, Eltharin)

Talents:

Aethyric Attunement, Arcane Lore (Heavens), Hardy, Lesser Magic (Aethyric Armour, Magic Alarm), Petty Magic (Arcane), Savvy, Very Strong

Golthog, Ogre Mercenary

WS	BS	S	T	Ag	Int	WP	Fel
33	17	46	50	29	14	29	14
A	W	SB	TB	M	Mag	IP	FP
3	26	4	5	6	0	0	0

Skills:

Common Knowledge (Ogres), Consume Alcohol, Dodge Blow, Intimidate, Perception, Search, Speak Language (Grumbarth, Reikspiel)

Talents:

Disarm, Fearless, Frightening, Specialist Weapon Group (Two-handed), Street Fighting, Strike Mighty Blow

Dachsbau

Fritz Schwunger

Innkeeper (ex Servant)

WS	BS	S	T	Ag	Int	WP	Fel
48	27	42	47	40	27	37	33
A	W	SB	TB	M	Mag	IP	FP
1	14	4	4	4	0	0	0

Skills:

Animal Care, Blather, Consume Alcohol, Common Knowledge (Empire), Dodge Blow, Gossip+10, Haggle, Perception, Search, Sleight Of Hand, Speak Language (Reikspiel)

Talents:

Flee!, Hardy, Luck, Resistance To Poison, Streetwise, Street Fighting, Strike To Stun, Very Resilient

Otto, Barman

Servant

WS	BS	S	T	Ag	Int	WP	Fel
40	25	41	43	36	26	35	27
A	W	SB	TB	M	Mag	IP	FP
1	12	4	4	5	0	0	0

Skills:

Blather, Common Knowledge (Empire), Dodge Blow, Drive, Gossip+10, Haggle, Perception, Sleight Of Hand, Speak Language (Reikspiel), Trade (Cook)

Talents:

Acute Hearing, Fleet Footed, Hardy, Lightning Reflexes, Very Resilient

Senta, Barmaid

Servant

WS	BS	S	T	Ag	Int	WP	Fel
22	22	31	34	45	23	27	41
A	W	SB	TB	M	Mag	IP	FP
1	11	3	3	4	0	0	0

Skills:

Animal Care, Blather, Common Knowledge (Empire), Dodge Blow, Evaluate, Gossip+10, Perception, Search, Sleight Of Hand

Talents:

Flee!, Hardy, Lightning Reflexes, Resistance To Disease, Strong-minded

Bruno Kohl, Drugdealer

Fence (ex Thief)

WS	BS	S	T	Ag	Int	WP	Fel
31	35	34	42	43	44	35	34
A	W	SB	TB	M	Mag	IP	FP
1	13	3	4	4	0	0	0

Skills:

Charme, Common Knowledge (Empire), Concealment, Evaluate+10, Gamble, Gossip+10, Haggle, Perception, Search, Secret Language (Thieves), Silent Move, Sleight Of Hand, Speak Language (Reikspiel)

Talents:

Dealmaker, Mimic, Resistance To Poison, Streetwise, Super Numerate

Marie-Arlene Dubois

Entertainer

WS	BS	S	T	Ag	Int	WP	Fel
22	27	30	33	42	27	32	46
A	W	SB	TB	M	Mag	IP	FP
1	10	3	3	4	0	0	0

Skills:

Charm, Common Knowledge (Bretonia, Empire), Gossip+10, Perception, Performer (Actor, Dancer), Speak Language (Breton, Reikspiel), Sleight Of Hand, Swim

Talents:

Lightning Reflexes, Mimic, Public Speaking, Suave

Werkzeuge des Bösen**Brunhilde Klaglich (aka Elise Kaltleitner, Frau Kenner and Charlotte)**

Spy (ex-Charlatan, ex-Entertainer, ex-Thief, ex-Interrogator, ex-Bodyguard)

WS	BS	S	T	Ag	Int	WP	Fel
44	42	44	51	53	47	50	60
A	W	SB	TB	M	Mag	IP	FP
2	15	4	5	4	0	6	0

Skills :

Blather, Charm+10, Common Knowledge (Empire, Bretonia), Concealment, Disguise+10, Dodge Blow, Evaluate, Gamble, Gossip+10, Haggle, Heal, Hypnotism, Intimidate, Lip Reading, Perception, Performer (Actor, Acrobat), Pick Lock, Read/Write, Scale Sheer Surface, Search, Secret Language (Thieves), Secret Signs (Thief), Shadowing, Silent Move, Sleight Of Hand, Speak Language (Reikspiel, Breton), Swim, Torture

Talents:

Acute Hearing, Contortionist, Flee!, Menacing, Mimic, Public Speaking, Quick Draw, Resistance To Poison, Specialist Weapon Group (Flail, Parrying, Throwing), Seasoned Traveller, Streetwise, Street Fighting, Strike To Stun, Super Numerate, Very Resilient, Wrestling

Dagmar Mitscherlich

Mercenary

WS	BS	S	T	Ag	Int	WP	Fel
46	29	43	41	37	24	27	25
A	W	SB	TB	M	Mag	IP	FP
2	14	4	4	4	0	0	0

Skills:

Common Knowledge (Empire, Kislev), Dodge Blow, Drive, Gamble, Gossip, Haggle, Perception, Secret Language (Battle), Speak Language (Reikspiel), Swim

Talents:

Ambidextrous, Disarm, Night Vision, Strike Mighty Blow, Strike To Stun

Harald Fleischer

Thug

WS	BS	S	T	Ag	Int	WP	Fel
42	32	44	40	43	32	35	30
A	W	SB	TB	M	Mag	IP	FP
1	12	4	4	4	0	0	0

Skills :

Common Knowledge (Empire), Consume Alcohol, Dodge Blow, Gamble, Gossip, Intimidate, Secret Language (Thieves), Speak Language (Reikspiel)

Talents:

Disarm, Lightning Reflexes, Quick Draw, Strike To Stun, Strong-minded, Very Strong, Wrestling

Anton Hundisch

Apprentice Wizard

WS	BS	S	T	Ag	Int	WP	Fel
25	25	28	34	38	44	37	29
A	W	SB	TB	M	Mag	IP	FP
1	11	2	3	4	1	0	0

Skills :

Academic Knowledge (Magic), Channelling, Common Knowledge (Empire), Gossip, Magical Sense, Perception, Read/Write, Search, Speak Arcane Language (Magick), Speak Language (Reikspiel, Classical)

Talents:

Acute Hearing, Fast Hands, Lightning Reflexes, Petty Magic (Arcane), Savvy

7. Wassmers Personal

Herbert Sternwart

Servant (ex Cat Burglar, ex Thief)

WS	BS	S	T	Ag	Int	WP	Fel
43	45	41	36	48	30	29	35
A	W	SB	TB	M	Mag	IP	FP
1	13	4	3	4	0	0	0

Skills :

Common Knowledge (Empire), Concealment, Drive, Evaluate, Gossip, Haggle, Perception, Pick Lock+10, Scale Sheer Surface, Search+10, Secret Language (Thieves), Secret Signs (Thief), Silent Move, Sleight Of Hand, Speak Language (Reikspiel), Trade (Cook)

Talents:

Alley Cat, Super Numerate, Street Fighting, Streetwise, Trapfinder, Warrior Born

Knurrer, War Dog

WS	BS	S	T	Ag	Int	WP	Fel
41	0	32	38	30	15	43	0
A	W	SB	TB	M	Mag	IP	FP
1	10	3	3	6	0	0	0

Skills :

Follow Trail, Perception+20, Swim

Talents :

Flee !, Keen Senses, Natural Weapons

Gaston

Valet (ex Interrogator, ex Barber-Surgeon, ex Student)

WS	BS	S	T	Ag	Int	WP	Fel
44	28	54	37	43	36	52	42
A	W	SB	TB	M	Mag	IP	FP
1	14	5	3	4	0	0	0

Skills :

Academic Knowledge (Magic, Science), Charm, Common Knowledge (Bretonia, Empire), Drive, Gossip+10, Haggle, Heal+10, Intimidate, Perception, Read/Write, Speak Language (Breton, Reikspiel, Classical), Torture, Trade (Apothecary)

Talents:

Acute Hearing, Coolheaded, Etiquette, Menacing, Resistance To Disease, Resistance To Magic, Specialist Weapon Group (Entangling), Suave, Super Numerate, Surgery

Hawk-Hugo

Servant (ex Scout, ex Hunter)

WS	BS	S	T	Ag	Int	WP	Fel
55	60	48	45	42	44	44	32
A	W	SB	TB	M	Mag	IP	FP
2	17	4	4	4	0	0	0

Skills :

Animal Care, Animal Training, Charm Animal, Common Knowledge (Empire), Concealment, Dodge Blow, Drive, Follow Trail, Gossip, Navigation, Outdoor Survival, Perception, Ride, Search, Secret Signs (Ranger), Set Trap, Silent Move, Speak Language (Reikspiel)

Talents:

Luck, Marksman, Mighty Shot, Rapid Reload, Specialist Weapon Group (Longbow), Sturdy, Sure Shot, Very Resilient

Blue Rider, Falcon

WS	BS	S	T	Ag	Int	WP	Fel
38	0	10	10	38	12	24	0
A	W	SB	TB	M	Mag	IP	FP
2	7	1	1	2 (8)	0	0	0

Skills :

Perception+20

Talents :

Flier, Keen Senses, Orientation, Strike To Injure

Special Rules:

The talons and beak of a hunting bird cause SB-2 damage with the Fast Quality

Thunder & Lightning

Destrier

WS	BS	S	T	Ag	Int	WP	Fel
30	0	45	45	30	10	10	0
A	W	SB	TB	M	Mag	IP	FP
1	18	4	4	8	0	0	0

Skills :

Perception+10, Swim

Talents :

Acute Hearing, Keen Senses, Natural Weapons, Strike Mighty Blow

Ludwig

Bodyguard (ex Veteran, ex Pit Fighter)

WS	BS	S	T	Ag	Int	WP	Fel
59	29	55	51	37	22	38	29
A	W	SB	TB	M	Mag	IP	FP
2	14	5	5	4	0	0	0

Skills:

Common Knowledge (Empire), Consume Alcohol, Dodge Blow+10, Gamble, Gossip, Intimidate, Perception, Speak Language (Reikspiel)

Talents:

Disarm, Quick Draw, Specialist Weapon Group (Flail, Parrying, Two-handed), Street Fighting, Strike Mighty Blow, Strike To Stun, Strike To Injure, Very Resilient, Very Strong, Warrior Born

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